Site (Name)

Field (Identifier)

Square (5x5 Meter square) (name)

Locus (Loci)

Identification (text)

Rationale (text)

Stratigraphy (plural) (text)

Levels (text)

PotteryBuckets(text)

BoneBuckets(text)

Seeds(text)

Objects(text)

Photographs(binary)

Interpretation (text)

* Earth Loci (layers of dirt, gravel, floor)
	+ Color (5 char)
	+ Texture (Choice)
	+ Hardness (Choice)
	+ Compactness (Choice)
	+ Wetness (Choice) {Dry, Moist, Wet}X{Slightly, Moderately, Very}
	+ Structure (Choice)
	+ Length (double)
	+ Width (double)
	+ Shallowest (double)
	+ Deepest (double)
	+ Direction of slope (int 1..360)
	+ Degree of slope (int 0..90)
	+ Remarks (text)
* Architectural Loci (Walls)
	+ FragmentCount (int)
	+ Brick Length (double)
	+ Brick Width (double)
	+ Brick Height (double)
	+ Tooling (double)
	+ Mortar Thickness (double)
	+ Unfaced (true/false)
	+ Plaster (true/false)
	+ Mud (true/false)
	+ Paint (true/false)
* Installation (Tabun)
	+ Installation Type (Choice)
	+ {Type Qualifiers}
	+ PlanID (Choice)
	+ PlanCertaintyQualifier (Choice)
	+ Remarks (text)